

Bokwele

Bokwele originated in the DRC

Bokwele - Version 1

Equipment needed:

2 hula hoops

4 scarves

boundaries

Bokwele is played like Capture the Flag. There are 2 teams and each team guards a hula hoop. Inside the hoop each team has 2 scarves

When the game begins the players yell "Bokwele" while they try to steal their opponent's scarves.

If the player is tagged they must sit out for the rest of the game.

If a player drops a scarf before they bring it over the line the hula hoop on that side is placed around it.

A team wins when it has all the scarves.

Bokwele - Version 2

Equipment needed:

2 ropes

2 half way marks

Players are divided into 2 teams. Each team has its own rope.

Both teams select a player to climb the rope. When the starter says go both players climb to the top.

When a player reaches the top they must shout "Bokwele!"

There are only two rules in the game - You must say Bokwele when you reach the top and if a climber gets 3 false starts they are disqualified.

Information retrieved from

<http://www.germantownacademy.org/academics/ms/6th/mcgames/Games/bokwele.htm>